



Duarte Duarte

Curriculum Vitae

Education

2014–2016 **Master in Informatics and Computing Engineering**, *Faculdade de Engenharia da Universidade do Porto*, Portugal, Average 17.

2011–2014 **Bachelor in Informatics and Computing Engineering**, *Faculdade de Engenharia da Universidade do Porto*, Portugal, Average 16.

Experience

2014–2015 **Teaching Assistant**, *Programming*, FEUP.

Aided an introductory level C++ programming class.

2013–2015 **Member of NeCG**, *Computer Graphics Student Group*, FEUP.

Highlights:

- "Resurrected" the group with some colleagues since it was inactive
- Created the group's website with Jekyll
- Organized talks and workshops open to the public
- Participated in several internal projects.

2010–Present **Lead Developer**, *TrinityCore*, open source.

Open source MMORPG framework/server built in C++ and MySQL. I've implemented multiple features and fixed a ton of bugs in an environment that must be scalable, secure, performant and robust.

Awards

2013 Critical Manufacturing Challenge – ENEI 2013

2011 V ERTAP (Computer Vision project) – Universidade da Beira Interior

Skills

OS Linux, Android, Windows, Windows Phone

Languages JS/CSS/HTML, C/C++, Java, C#, Python, PHP, ...

Tools VS, Git, SVN, IDA, IntelliJ, ...

DB MySQL, PostgreSQL, Neo4j, MongoDB, Redis, InfluxDB, ...

JS specific Node.js, AngularJS, Express/Hapi, JQuery, ...

Languages

Portuguese **Mothertongue**

English **Intermediate**